

**⚠ WARNING** Before playing this game, read the Xbox 360® Instruction Manual and any peripheral manuals for important safety and health information. Keep all manuals for future reference. For replacement manuals, see [www.xbox.com/support](http://www.xbox.com/support) or call Xbox Customer Support.

### Important Health Warning About Playing Video Games

#### Photosensitive seizures

A very small percentage of people may experience a seizure when exposed to certain visual images, including flashing lights or patterns that may appear in video games. Even people who have no history of seizures or epilepsy may have an undiagnosed condition that can cause these "photosensitive epileptic seizures" while watching video games.

These seizures may have a variety of symptoms, including lightheadedness, altered vision, eye or face twitching, jerking or shaking of arms or legs, disorientation, confusion, or momentary loss of awareness. Seizures may also cause loss of consciousness or convulsions that can lead to injury from falling down or striking nearby objects.

Immediately stop playing and consult a doctor if you experience any of these symptoms. Parents should watch for or ask their children about the above symptoms—children and teenagers are more likely than adults to experience these seizures. The risk of photosensitive epileptic seizures may be reduced by taking the following precautions: Sit farther from the screen; use a smaller screen; play in a well-lit room; do not play when you are drowsy or fatigued.

If you or any of your relatives have a history of seizures or epilepsy, consult a doctor before playing.

### ESRB Game Ratings

The Entertainment Software Rating Board (ESRB) ratings are designed to provide consumers, especially parents, with concise, impartial guidance about the age-appropriateness and content of computer and video games. This information can help consumers make informed purchase decisions about which games they deem suitable for their children and families.

ESRB ratings have two equal parts:

- **Rating Symbols** suggest age appropriateness for the game. These symbols appear on the front of virtually every game box available for retail sale or rental in the United States and Canada.
- **Content Descriptors** indicate elements in a game that may have triggered a particular rating and/or may be of interest or concern. The descriptors appear on the back of the box next to the rating symbol.



For more information, visit [www.ESRB.org](http://www.ESRB.org)

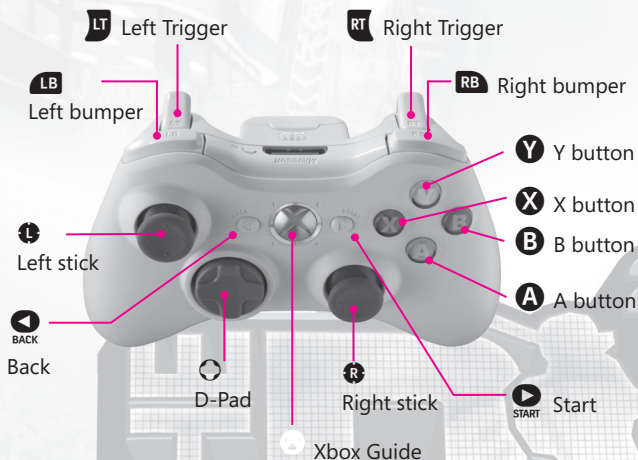


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## GAME CONTROLS

### XBOX 360 CONTROLLER



## MENU CONTROLS

Navigate Menus	Left stick
2K Beats Control Panel	Click Left stick
Go Back one screen	<b>B</b> button
Select option	<b>A</b> button

## GAME CONTROLS

Offense - Batting	
Aim Hit	Left stick
Contact Swing	<b>A</b> button
Power Swing	<b>B</b> button
Lead-Off	<b>Y</b> button
Bunt	<b>X</b> button
Big Blast	Left trigger + Right trigger
Big Slam	Left bumper + Right bumper
Steal Base	<b>Y</b> button (after lead-off)
Double Steal (after leadoff)	Right bumper

Activate Turbo	Right trigger
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Pause Menu	START
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### Offense - Running

Run Direction	Left stick
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Slide	A button
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Select Runners	B, Y, X, Left Trigger
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Advance All Runners	Left bumper
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Retreat All Runners	Right bumper
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Activate Turbo	Right trigger
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Pause Menu	START
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### Defense - Pitching

Aim Pitch	Left stick
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Pitch One	A button
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Pitch Two	B button
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Pitch Three	X button
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Pitch Four	Y button
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Chin Music	Right bumper
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Big Heat	Left trigger + Right trigger
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Pickoff Attempt*	Left trigger + base
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Activate Turbo	Right trigger
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Pause Menu	START
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### Defense - Fielding

Move Fielder	Left stick
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Throw to Home / Action	A button
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Throw to First	B button
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Throw to Second	Y button
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Throw to Third	X button
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Switch Fielder	Left trigger
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Activate Turbo	Right trigger
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Pause Menu	START
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\***Chin Music:** Not available in online matches.

\***Pickoff Attempts:** Pickoff attempts can only be made if a runner is leading off. A team is only allowed one pickoff attempt per inning.

## MAIN MENU

From the Main Menu, use the **left stick** or **D-pad** to scroll through the following list of options or read up on advanced strategies for The BIGS 2.

**Play Ball!** – Jump in and play a quick game.

**Become a Legend** – Create a Player and take him from Mexico to the Big Leagues with other adventures along the way. Earn rewards and update your character's appearance as you try to become the greatest player of all-time!

**Home Run Pinball** – Choose your slugger and crush balls in a variety of locations, from New York's Times Square to Shibuya, Tokyo. Use Contact and Power swings to hit targets. Hit all the targets of a group (such as the full row of cars in Las Vegas) to earn bonuses and open up new areas.

**Extra Game Modes** – Compete in the other BIGS 2 game modes.

**Xbox Live** – Now with over 1 MILLION online gamers in the 2K community, go head-to-head against the best players on the planet.

**Options** – Set up the game options to customize your BIGS 2 experience.

### EXPORT CREATED PLAYERS

One of the selections in the Options Menu is Export Created Players. This option allows you to take the created players out of the roster and save them as separate files.

## EXTRA GAME MODES

**Season** – Take your favorite MLB team through an entire season. Make trades, shuffle the line-up, play the All-Star game, sim your way through to the coolest parts and take the pennant!

**Pick-up Game** – Pick-up Games will test your skill with intense head-to-head action. Use a Fantasy Draft to load up your team with an awesome roster to take on all comers.

**Power Mini Game** – Do you have the ability to go yard AND hit the targets beyond the fences?

**Contact Mini Game** – How quick is your bat? Compete in a soft-toss hitting competition to see how many hits you can rack up in a short amount of time.

**Glove Mini Game** – Flash some leather with the best of them.

**Speed Mini Game** – Complete the series of challenges and outrun your opponent in this race through Wrigleyville.

**Tutorial** – Follow the on-screen instructions to learn how to play the game.

## MINI GAMES

At the start of the game, only one of the mini-games is available. As you beat each mini-game, a new one will be unlocked until you have them all.

## BECOME A LEGEND

When you select Become a Legend mode from the main menu, one of the first things you have to do is create your soon-to-be Legend via the Create a Player editor. Follow these steps to customize your player.

**Step 1:** Customize your player. You can customize your player just about any way you want to. From Personal Info like name and number, to Look, Accessories, and Attitude, you can change it all. Use the **left trigger** and **right trigger** to scroll through the list of options. Press **X** to randomize the currently selected choice. Press **Y** to randomize between preset looks. Use the Right stick to tilt the camera to see your created player from different angles. Press **A** to edit the current option or press **B** to go back to the previous screen.

**Step 2:** Your career will start with the San Guerrero Pollos. Once you get reassigned to the MLB you will get the choice to select your team. Your soon-to-be Legend needs to play for someone, so it might as well be your favorite team. Use the **D-pad** or the **left stick** to

## POWER-UPS

Pay attention to the roster of your team and the roster of the teams you are playing. Some players have special power-ups that can be very beneficial. Some are as simple as giving a +1 to the glove of your outfielders. Others are big changes like increasing the size of all of the players' wheelhouses. When you are playing Become a Legend, make sure these are the players you go after in the Steal A Player games. They can really turn your club into a powerhouse. Note that the power-up only applies if you are playing the player in their natural position. If you have an outfielder that would give a +1 glove to all outfielders, you only get the bonus if he's playing in the outfield – not if he's catching or playing in the infield.

scroll up / down through the list of MLB teams. Press **A** to select that team.

## MINI-GAMES

With *The BIGS 2*, you can compete in any of the *Become a Legend* mini-games whenever you want. Follow the on screen instructions and battle it out against the AI or your friends.

## WALL JUMPS & GREAT CATCHES

All defensive players can make great diving catches and catches at the wall. Infielders can make diving catches when there is an **A button** on screen near the catch location. Outfielders are in range for diving catches when the ball's landing indicator turns green. Outfielders can also make leaping catches at the wall when the A button appears on the screen above the wall.

Defensive players with a *Legendary Glove* can make even bigger catches and they are able to catch screaming turbo hits in the infield. Making one of these catches will require you to complete a contextual mini game for your player to catch the ball.

## XBOX LIVE

Play anyone and everyone, anytime, anywhere on Xbox LIVE®. Build your profile (your gamer card). Chat with your friends. Download content (TV shows, trailers, HD movies, game demos, exclusive game content, and Arcade games) at Xbox LIVE Marketplace. Send and receive voice and video messages. Use LIVE with both Xbox 360® and Windows®. Play, chat, and download on both your PC and your Xbox 360. LIVE gives you ultimate access to the things you want and the people you know, on both your PC and your TV. Get connected and join the revolution!

### PITCH LOSS

Every time a pitch is hit, the stamina of that pitch goes down – and the kind of hit you give up determines how much stamina you lose. So be careful, keep hanging curveballs that are getting hammered and you'll eventually lose the pitch entirely.

## Connecting

Before you can use Xbox LIVE, connect your Xbox 360 console to a high-speed Internet connection and sign up to become an Xbox LIVE member.

For more information about connecting, and to determine whether Xbox LIVE is available in your region, go to [www.xbox.com/live/countries](http://www.xbox.com/live/countries).

## Family Settings

These easy and flexible tools enable parents and caregivers to decide which games young game players can access based on the content rating. Parents can restrict access to mature-rated content. Approve who and how your family interacts with others online with the Xbox LIVE service. And set time limits on how long they can play. For more information, go to [www.xbox.com/familysettings](http://www.xbox.com/familysettings).

## PAUSE MENU

Press **START** during a game to open the Pause Menu.

**Resume** – Get back to the action.

**Replay** – View a replay of the last play.

**Options** – Check the game options and set them to your liking.

**Controls** – View the game's controls

**Choose Sides** – Game not going so well? Change sides. Achievements are turned off if you change sides.

**Change Pitcher** – Pull the current pitcher and bring someone in fresh from the bullpen.

**Offensive Sub** – Make a change in your lineup like bringing in a pinch runner or pinch hitter.

**Defensive Sub** – Make a change in your defensive alignment. Once you get the lead, put in your best defensive players to protect it.

**Stats** – Check out the stats of your current game.

**Restart** – Restart the current game.

**Quit** – Leave the current game.