**WARNING**

Before playing this game, read the Xbox 360 Instruction Manual and any peripheral manuals for important safety and health information. Keep all manuals for future reference. For replacement manuals, see www.xbox.com/support or call Xbox Customer Support (see inside of back cover).

**Important Health Warning About Playing Video Games**

**Photosensitive Seizures**

A very small percentage of people may experience a seizure when exposed to certain visual images, including flashing lights or patterns that may appear in video games. Even people who have no history of seizures or epilepsy may have an undiagnosed condition that can cause these “photosensitive epileptic seizures” while watching video games.

These seizures may have a variety of symptoms, including lightheadedness, altered vision, eye or face twitching, jerking or shaking of arms or legs, disorientation, confusion, or momentary loss of awareness. Seizures may also cause loss of consciousness or convulsions that can lead to injury from falling down or striking nearby objects.

Immediately stop playing and consult a doctor if you experience any of these symptoms. Parents should watch for or ask their children about the above symptoms—children and teenagers are more likely than adults to experience these seizures. The risk of photosensitive epileptic seizures may be reduced by taking the following precautions:

- Sit farther from the television screen.
- Use a smaller television screen.
- Play in a well-lit room.
- Do not play when you are drowsy or fatigued.

If you or any of your relatives have a history of seizures or epilepsy, consult a doctor before playing.

**COMPLETE CONTROLS**

Leave your rivals clutching for air as you dribble past them with one of your sick moves, jump off a teammate for a long distance dunk, and more in NBA STREET Homecourt.

**General Gameplay**

Master the controls and dominate the streets to become an unforgettable legend.

---

**GENERAL CONTROLS**

<table>
<thead>
<tr>
<th>Move player</th>
<th>1</th>
</tr>
</thead>
<tbody>
<tr>
<td>Turbo</td>
<td>(\text{[pull]})</td>
</tr>
<tr>
<td>Walk</td>
<td>(\text{[pull]})</td>
</tr>
<tr>
<td>Pause menu</td>
<td>2</td>
</tr>
</tbody>
</table>

**OFFENSE**

<table>
<thead>
<tr>
<th>Shoot</th>
<th>3</th>
</tr>
</thead>
<tbody>
<tr>
<td>Pump fake</td>
<td>4 (\text{[tap]})</td>
</tr>
<tr>
<td>Dunk</td>
<td>5 towards basket + 4 (\text{[hold]})</td>
</tr>
<tr>
<td>Layup</td>
<td>6 towards basket + 4 (\text{[tap]})</td>
</tr>
<tr>
<td>Adjust from dunk to layup in mid-air</td>
<td>4 (\text{[tap during dunk]})</td>
</tr>
<tr>
<td>Dunk/Layup modifier</td>
<td>5/6 (\text{[hold while pressing 3]})</td>
</tr>
<tr>
<td>Pass</td>
<td>5</td>
</tr>
<tr>
<td>Be the Oop (pass to a teammate while staying in control of the original player)</td>
<td>6</td>
</tr>
<tr>
<td>Knee pass</td>
<td>7 + 6</td>
</tr>
<tr>
<td>Kick pass</td>
<td>8 + 6</td>
</tr>
<tr>
<td>Pass off the backboard</td>
<td>9 + 6 + 6</td>
</tr>
<tr>
<td>Trick Remixer (see Trick Remixer on p. 4 for more details)</td>
<td>6/7</td>
</tr>
</tbody>
</table>

**NOTE**

TO PULL OFF A JUMP-OFF DUNK, WAIT FOR A TEAMMATE TO SQUAT DOWN AT THE TOP OF THE KEY THEN RUN TOWARDS HIM/HER AND PRESS AND HOLD 6.
GAME BREAKER SPECIFIC MOVES

Pass off defender’s head  A (while close to a defender)
Knee pass off defender’s head  A + Y (while close to a defender)
Kick pass off defender’s head  A + X (while close to a defender)

OFF-BALL ONLY

Jump to Be the Oop  B
Push  Y
Dive for ball  Y (pull) + X (pull)
Call for pass  A

DEFENSE

Switch player  A
Steal  X
Push  Y
Block/Rebound  B (tap to tip; press and hold to swat; release perfectly to catch the ball in mid-air)
Block dunk  B

SETTING UP THE GAME

Before hitting the streets make sure to set up a Gamer Profile to save all of your memorable achievements.

Gamer Profile

Create a Gamer Profile to track achievements and save all game progress. A Gamer Profile must be created in order to play Xbox Live®.

- To create a new Gamer Profile, press  to bring up the Xbox Guide. Highlight CREATE NEW PROFILE and press A. Create a profile name using the virtual keyboard.
- After your Gamer Profile is created and saved to a storage device, you can customize your profile and set personal settings. When you are signed in with your Gamer Profile, achievements will be tracked and game progress can be saved.

ONLY ONE GAMER PROFILE CAN BE ACTIVE AT A TIME. IN ORDER TO ACTIVATE A GAMER PROFILE, YOU MUST PRESS  AT THE NBA STREET HOMECOURT TITLE SCREEN (USING THE XBOX 360 CONTROLLER ASSOCIATED WITH YOUR GAMER PROFILE). TO ACTIVATE ANOTHER GAMER PROFILE, THE ACTIVE GAMER PROFILE MUST FIRST SIGN OUT, OR YOU CAN SIMPLY SIGN IN WITH ANOTHER GAMER PROFILE AND RETURN TO THE TITLE SCREEN. ANY PROGRESS THAT HAS NOT BEEN SAVED TO AN ACTIVE GAMER PROFILE WILL BE LOST WHEN SIGNING OUT OR CHANGING THE ACTIVE GAMER PROFILE.

DISPLAY SETTINGS

Playing NBA STREET Homecourt in 1080i or 1080p resolutions will result in the best possible visual experience, and will slightly impact the performance of the game.

Warming Up

Before calling out the best ballers in a Homecourt Challenge or a game on Xbox Live, warm up your high tops with a Pick Up Game. Select three players and take to the court for a standard game of 1s and 2s with Game Breakers in play.

Choose if you want to be shirts or skins, determine how many points you want to play to, and whether to spot points to either team to level the playing field. You can also choose the difficulty level for your game.

SELECT TEAM & PLAYERS SCREEN

Select the home and away teams for the upcoming game. Choose from any of the 30 NBA teams, the WNBA Stars team, or from any of the high-powered All-Star teams. Once the teams are selected, select the best three ballers from each squad and the court you want to play at. Then you’re ready to go.

Pick Up Game

Play a standard game with Game Breakers and a scoring system of 1s and 2s.
PLAYING THE GAME
Rise above the rim and throw down monster jams with NBA STREET Homecourt.

GAME BREAKERS
Pulling off sick Trick Moves, Combos, shots, and dunks increases your Game Breaker Meter. Once the meter is full, the center of the court lights up as you’re awarded with a Game Breaker opportunity. Dribble to the middle of the court and press (the Trick button) to activate a Game Breaker. Pull off the new Game Breaker-only moves to fill up the Game Breaker Meter again. The more you fill up, the higher your reward. Be careful, losing possession of the ball without scoring a basket gives your opponent control of the Game Breaker!

COMBOS
You can increase the Game Breaker Meter faster by stringing together different tricks. Tricks, blocks, steals, passes, Alley-oops, and Hook-ups can all be part of a Combo. Every Combo requires you to score in order for it to count.

TRICK POINTS
Trick Points add to your Game Breaker Meter. The riskier moves reward you with greater Trick Points.

ATTACK THE BASKET
Show up your opponent with an authoritative slam dunk—the more advanced the dunk, the more Trick Points you score. Pressing and holding (the Trick button) while in the air changes the type of dunk you do. But be careful, holding the button makes your dunk more vulnerable to defenders looking for a monster block!

HERE ARE SEVERAL TYPES OF WAYS TO FINISH ON YOUR WAY TO THE RIM:
- Tap (the Trick button) to execute a layup.
- Press (the Trick button) to execute a basic dunk.
- Press and hold (the Trick button) longer to execute a Rim Hang Dunk.
- Press (the Trick button) and release at the last possible moment before the player reaches the rim to execute a Double Dunk that counts for 2 points.
- Press and hold (the Trick button) while pressing (the Trick button) for a Windmill Dunk.
- Press and hold (the Trick button) while pressing (the Trick button) for a Rotating Dunk.
- Press and hold (the Trick button) and (the Trick button) while pressing (the Trick button) for a Signature Dunk.

NOTE
RELEASING (the Trick button) too late causes your player to miss the dunk and fall to the ground.
DIFFRENT PLAYERS HAVE UNIQUE DUNK STYLES, SO THE SAME BUTTON COMMANDS WILL HAVE DIFFERENT RESULTS DEPPENDING ON THE PLAYER.

ALLEY-OOPS
Look for a teammate who has an open lane to the basket. Assuming he has hops, he will sky over the basket and look for the pass. However, it’s up to you to feed him the rock. The better passer you are, the more often your teammates will try and jump for the pass and the more successful you will be with your pass.

HOOK-UPs
Hook-up a teammate by passing him the ball while performing a dunk of your own. When you’re above the rim, look for your teammate jumping above you to complete the move.

Saving and Loading
NBA STREET Homecourt uses an Autosave feature. Game information is automatically saved when the Autosave icon flashes. Autosave will overwrite data without confirmation. Be sure not to turn off your Xbox 360 console while the Autosave icon is displayed. Autosave can be turned OFF by declining the functionality when the popup screen appears. It can be turned ON again by backing out of the Main menu and returning to the Press Start Button screen. You can load or delete any previously created NBA STREET Homecourt profile in the Profile Manager screen. You can also change the “active” profile in the Profile Manager screen.
GAME MODES

Put your skills to the test and become the most recognized baller in the land in the Homecourt Challenge.

Homecourt Challenge

Develop your Created Baller (see p. 7) in a quest to put your homecourt on the map. Increase the skill level of your Created Baller to access new challenges and courts, and get exclusive invites to NBA Star’s homecourt tournaments.

BEFORE THE GAME

Before you can begin playing in Homecourt Challenge mode, you must choose which difficulty level you wish to play at—Easy, Medium, Hard, or Expert. You start Homecourt Challenge on your homecourt, where you evaluate the various ballers that play there. You must choose a baller to captain your team, so be mindful of each baller’s strengths and weaknesses when making your selection. Once you’ve selected a baller and named him, you will also be asked to name your hometown.

As captain of your Homecourt Challenge team, the game revolves around you. You start out as a baller with a player skill level of 1. Your goal is to build your player skill level and attract better challenges and tougher competition.

You can’t take on the best by yourself, however. Assemble a team by selecting two ballers from a group of players from around your hometown.

LEVELING UP YOUR BALLER

Once you’ve built a team you can play challenges on your homecourt against local ballers. Challenges are worth Reward Points, which are given to both the winner and loser. The loser, however, only gets a fraction of the points the winner receives. These points will help you increase the overall skill level of your baller. The higher your skill level, the better you’ll be at performing skills like dunking and trick moves.

To increase how well your baller performs skills like dunks and trick moves, you must attempt to perform those skills in your challenges. The more you dunk, the better dunker you’ll become. Following the game, skill upgrades happen automatically. Earn a Master Skill in Homecourt Challenge to give your baller unique abilities in one chosen skill category.

PROGRESSING IN HOMECOURT CHALLENGE

After each challenge victory, your skill level improves and the availability of new challenges increases. Certain challenges will be offered to you on new courts, and each court has its own cast of players. Traveling to a new court offers you an entirely new group of challenges with their own unique rewards. Once you leave a court, you can’t return so only leave when you’re ready.

BUILDING YOUR TEAM

In addition to developing your baller’s skills, challenges allow you the opportunity to recruit new ballers to your team. After successfully defeating a challenge you can usually recruit the challenger to your team. Be sure to compare the recruit’s statistics with your teammates’ to ensure you’re addressing your team’s weaknesses.

REWARDS

Some challenges will not only offer you Respect Points but gear rewards. Gear rewards are either outfits or shoes. Wearing gear rewards in challenges gives you additional Respect Points and, in turn, helps increase your baller’s Skill Level faster.

OTHER GAME MODES

Build a baller from the ground up and see if he can defend his homecourt against the fiercest competition, or head online to challenge the top ballers around.

Game Breaker Battle

Achieve the Trick Points necessary to trigger a Game Breaker, because the only points that count are those scored within Game Breaker mode.

Trick Battle

Leave your opponents looking foolish with a quick Trick Battle. The first team to fill their Game Breaker Meter and score gets a point.

Back to Basics

Just good ‘ol fashioned basketball. Play the purest form of street ball using 1- and 2-point scoring without Trick Points or Game Breakers.

Custom Game

Play what game you want how you want with a Custom Game. Choose the length of the shot clock (from 8 to 48 seconds), the point system (all 1s, 1s and 2s, or 2s and 3s, shots only, dunks only), and the speed at which the Game Breaker develops (Normal, Medium Boost, Max Boost).

NOTE

Before a Game Breaker Battle, Trick Battle, Back to Basics, or Custom Game, you can choose each of the following: a court to play at, whether to spot points, a score to play to, and a difficulty level.

Practice

Get a handle on your street skills and turn yourself into an unstoppable baller by practicing your moves in an open court environment.

Create Baller

Build your own baller from the ground up and turn him into a street legend. First choose his position—guard, forward, or center—then select from one of the on-screen ballers that best fit the kind of player you want him to be. A breakdown of each baller appears on the upper right-hand corner of the screen, comparing each to an NBA player. From there, customize the appearance of his head and then get ready to lace up your high tops and hit the streets.
**CONNECTING**

Before you can use Xbox Live, connect your Xbox console to a high-speed Internet connection and sign up to become an Xbox Live member. For more information about connecting, and to determine whether Xbox Live is available in your region, go to www.xbox.com/live.

**FAMILY SETTINGS**

These easy and flexible tools enable parents and caregivers to decide which games young game players can access based on the content rating. For more information, go to www.xbox.com/familysettings.

**WELCOME TO NBA STREET HOMECOURT ON XBOX LIVE**

The Xbox Live Main Menu is your main resource for connecting to players from around the world. Whether you’re looking to join a Quick Match or a Custom Match, all the tools you need to connect to other players are available from the Xbox Live Main menu.

- **Quick Match**: Match up with a user similar in level. If no opponent is found, you can create a session.
- **Custom Match**: Search for either Unranked or Ranked Match that other users have created.
- **Create Session**: Customize your session to your liking by choosing an Unranked Match or create a Ranked Match and work your way up the Leaderboard.
- **Leaderboards**: See who the top ballers are on Xbox Live by accessing the Leaderboards.
- **My Online Homecourt**: Customize your general settings, download new content, and more.

**OPTIONS**

Manage your profiles, access EA TRAX to choose which songs to play throughout the game, and view the controller configurations via this menu.

**REWARDS**

View your global rewards which include Milestones achieved and Courts unlocked in Pick Up Games and NBA STREET Homecourt’s other game modes. In total, there are 21 Milestones and nine courts. You can also view any Created Ballers, including their history and any unlocked outfits and gear. This is also a good place to preview and wear any of your Created Baller’s unlocked gear.

**HOMECOURT EXTRAS**

View the Homecourt Videos that you have unlocked while playing through the Homecourt Challenge.

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Package Cover Illustration: Pier Nicola D’Amico; Cinco Design

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