

The cover art features the main character, Prince Dastan, standing in a desert landscape. He is wearing a dark, intricately detailed vest with gold accents and a red sash. In the background, there are silhouettes of domed buildings and minarets under a hazy, golden sky. The title 'PRINCE OF PERSIA' is written in a large, stylized, metallic font, and 'THE FORGOTTEN SANDS' is written below it in a smaller, bold, red font.

PRINCE OF PERSIA

THE FORGOTTEN SANDS



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GETTING STARTED

System Requirements

Supported OS: Windows® XP Windows Vista® , Windows® 7 (only)

Processor: 2.6 GHz Intel® Pentium® D dual core processor or AMD Athlon™ 64 X2 3800+ (2.2 GHz Intel® Core™2 Duo or AMD Athlon 64 X2 4400+ or better recommended)

RAM: 1 GB Windows XP / 2 GB Windows Vista, Windows 7 (2 GB / 4 GB recommended)

Video Card: 256 MB DirectX® 10.0-compliant video card or DirectX 9.0-compliant card with Shader Model 3.0 or higher (see supported list)*

Sound Card: DirectX 9.0 or 10.0-compliant sound card (5.1 sound card recommended) (NVIDIA® nForce™ or other motherboards/soundcards containing the Dolby Digital Interactive Content Encoder required for Dolby Digital audio.)

DirectX Version: DirectX 9.0 or 10.0 libraries (included on disc)

DVD-ROM: DVD-ROM dual-layer drive

Hard Drive Space: 8 GB

Internet Connection: A permanent internet connection is required to play the game

Peripherals Supported: Keyboard, Windows-compliant mouse, optional controller (Xbox 360® controller for Windows recommended)

* **Supported Video Cards at Time of Release:**

ATI® Radeon® X1600/1650-1950/HD 2000/3000 series

NVIDIA® GeForce® 6800/7/8/9 series

Laptop versions of these cards may work but are NOT supported.

These chipsets are the only ones that will run this game. For the most up-to-date minimum requirement listings, please visit the FAQ for this game on our support website at: <http://support.ubi.com>.

INSTALLATION

Installing Prince of Persia The Forgotten Sands™

To install Prince of Persia The Forgotten Sands, follow these simple steps:

- Insert the Prince of Persia The Forgotten Sands Installation DVD into your DVD-ROM drive. The Autorun menu should appear. If it does not, browse to your DVD drive and double-click on the Autorun.exe file.
- Click the Install button. The installation wizard will walk you through the setup and installation process for the game.
- After installing the game, select Ubisoft/Prince of Persia The Forgotten Sands/Play The Forgotten Sands from your Start menu.

-OR-

- Double-click the Prince of Persia The Forgotten Sands shortcut on your desktop (if you selected to have one created during installation). On Vista/Windows 7, you'll find the shortcut in the Game Explorer.

Doing either of these starts the game.

Uninstalling Prince of Persia The Forgotten Sands

To uninstall Prince of Persia The Forgotten Sands, follow these simple steps:

Insert the Prince of Persia The Forgotten Sands Installation DVD into your DVD-ROM drive. The Autorun menu should appear.

When the Autorun menu appears, click on the Uninstall button. This will automatically uninstall all components of Prince of Persia The Forgotten Sands.

INTRODUCTION

The Prince has traveled across Persia, having been sent to visit his brother Malik, who has taken command of a contested kingdom at the edge of their father's territory. It is their father's wish for the Prince to learn leadership and battle skills from his brother – but when the Prince arrives, the kingdom is already on the verge of being overwhelmed by a much stronger enemy force.

Malik releases a legendary magical army that was said to belong to King Solomon. He hopes it will stop the invaders, but instead the army turns against Malik – changing his remaining people to statues, and causing a storm that threatens to overwhelm the palace.

The Prince and his brother are separated, but he finds help in Razia, a queen of the Djinn, who remembers the army's creation, and knows how to stop it. With her aid, the Prince must find a way to defeat the army and save the kingdom before sand covers everything.

CHARACTERS

The Prince



The Prince is the son of Sharaman, a great Persian king. He was raised as warrior and athlete, but until recently he had no experience in battle. Since his adventures in India, he has become a skilled warrior. Unfortunately, his adventures there have been forgotten by everyone but him, so his family still regards him as an untried youth.

The Prince is distrustful of magic, which he realizes often causes more problems than it solves. He is sarcastic, and enjoys commenting on the situations he finds himself in – even when he's the only one around to hear.

Prince Malik



Malik is the Prince's older brother, and was a mentor to him when they were younger. As adults, the two enjoy teasing one another. The Prince still looks up to Malik and follows his lead, even when he's sure Malik is wrong. For his part, Malik is still protective of the Prince and doesn't think his younger brother understands exactly what good leadership entails.

Malik is a good leader, but stubborn. He has held this kingdom for years and refuses to give it up now. He will use any means necessary to stop the invading army – including magic he does not fully understand.

Queen Razia



A queen of one of the tribes of the Djinn, Razia has stayed in the city for centuries; her magic protects the reservoir that keeps it an oasis in the desert. She remembers the army – and was there when it was sealed away. When she realizes what has happened, she appears to help the Prince – while partly blaming him for letting Malik release the army in the first place. Razia is regal and stern; she doesn't ask, she commands. The Prince isn't used to being treated as a servant rather than royalty, and resents it.

Ratash



A Lord among the Ifrit in the time of King Solomon, Ratash rebelled against the compact between Djinn and Humans. He used his Djinn magic to create an army out of the desert sand, which quickly grew beyond his control. King Solomon and the leaders of the Djinn worked together to imprison Ratash and his army. Now that he has escaped, he is sending his army against humanity again.

PLAYING THE GAME

Game Controls*

Basic Movement	
Move Forward	W
Move Backward	S
Move Left	A
Move Right	D
Wall Run	Right Mouse Button
Attack	Left Mouse Button
Jump	Space Bar
Kick	E or click mouse wheel
Powers	
Power of Time (Rewind)	Q
Power of Flow (Solidify Water)	Shift
Power of Flight (Dash)	Ctrl
Power of Memory	Alt
Ice Blast	1
Flame Trail	2
Stone Armor	3
Whirlwind	4
Menus	
Pause Menu	Esc
Upgrade Menu	Tab

*Game Controls can be changed by going to Main Menu > Options and selecting the Controls tab. Instructions in this manual reflect the default controls.

Acrobatic Controls



Jump

To perform a basic jump, move in the direction you wish to jump and press the Space Bar.



Wall Run

The Prince can run along, or straight up, walls. To run along a wall, move in the direction you wish to go, and press and hold the right mouse button.



Wall Rebound

The Prince can leap back and forth between two walls that are in close proximity. To do this, wall run or jump onto one of the walls, then press the Space Bar. Keep pressing the Space Bar and jumping back and forth to reach the top of the wall. You can combine the wall rebound with a wall run to reach greater heights.



Climb

Protruding bricks indicate walls that the Prince can climb. To use them, simply jump or wall run to them, and navigate as usual.



Roll

The Prince will sometimes need to roll under low walls or traps. Press Ctrl to roll forward, or move in any direction and press Ctrl to roll in that direction.



Banner Drop

The Prince can use banners to descend along walls. To do this, wall run or jump to the banner.

Fight Controls

As the Prince moves through his brother's palace, he will face many enemies. Here are some moves that will come in handy in a fight.

Basic Attack and Combo

Press the left mouse button to perform a basic attack. Chain five attacks together to perform a basic combo. Each successive hit in a combo causes greater damage.

Power Attack

To perform a more powerful attack, hold the left mouse button until your sword flashes, then release it. You can increase the power of any attack in a basic combo. The later the power attack occurs in the combo, the more damage it will do (i.e., a power attack on the first hit is weakest, while a power attack on the fifth hit will be strongest).

Push/Kick

To push or kick enemies away, press E, or click the central mouse button/mouse wheel. You will push enemies that are closer, and kick enemies that are farther away.

Jump and Aerial Slash

You can use the Space Bar to jump on top of an enemy. From here, pressing the Space Bar again will allow you to jump to another enemy. Pressing the left mouse button will perform an Aerial Slash on the enemy you've laded on.

Roll

Move in any direction and press Ctrl to roll in that direction. This will allow you to move quickly through large groups of enemies and break them up.

Finishing Lunge

This move will finish off enemies that are on the ground. To perform a finishing lunge, approach the grounded enemy and press the left mouse button.

Powers

Over the course of the game, Razia will grant the Prince some of the powers of the Djinn: time, flow, flight, and memory. You may also upgrade the Prince's combat skills by collecting gold spheres. For more information on upgrading, see the section Upgrade Menu and Abilities.

Power of Time

This allows the Prince to undo his movements in the game. To use this power, press Q once to undo short stretches of time. Hold Q down to undo longer periods. An on-screen timer will show how much time can be reversed. Each time you use this power, you will use up the power in one of your energy slots. For more information on energy slots and the time gauge, see the section In-Game Display (HUD).

Power of Flow

This power allows the Prince to solidify water and use it to move around the palace. To stop the water, press and hold the shift key. An on-screen timer will count down, showing how long the water will remain solid. The water will start flowing again when the timer runs out, or when you release the shift key. The timer will refill as soon as you release the shift key.

Power of Flight

This allows the Prince to leap across great distances when there is an enemy waiting. To use the Flight attack, jump in the enemy's direction and press Ctrl. The Prince will leap across the gap and attack the enemy on the other side.

Power of Memory

This power allows the Prince to see parts of the city that have crumbled. To use the Memory power, face a faded piece of the palace and press Alt. It will remain solid until you press Alt again. You can only restore one piece of the city at a time.

Ice Blast

Your attacks will create a wave of ice that damages enemies. To activate the ice blast, press 1. As long as the power is active, you will release a wave of ice each time you attack. Activating this power will empty the energy from one slot in the HUD.

Trail of Flame

Create a trail of fire that follows you, causing damage to enemies that touch it. You can also jump on enemies to set them on fire. To create the flame trail, press 2. This power will use the energy from one slot in the HUD.

Stone Armor

This surrounds you with an armor of stone, which allows you to block attacks from enemies. To surround yourself with stone armor, press 3. This power will use the energy from one slot in the HUD.

Whirlwind

This allows you to create a whirlwind that pushes your enemies back. At higher levels, the whirlwind will also knock down enemies and inflict high damage. To release a whirlwind attack, press 4. This power will use the energy from one slot in the HUD.

Spheres

Some sand enemies will leave behind spheres when they disintegrate. These can be used to restore the Prince's health or energy, or to upgrade the Prince's powers.

Red Spheres: These will restore the health meter.

Blue Spheres: These will restore the energy meter.

Gold Spheres: When you've collected enough gold spheres, you will be able to upgrade the Prince's powers. For more information on upgrading, see the section Upgrade Menu and Abilities.

You can also find blue and red spheres in breakable vases throughout the palace. Gold spheres can be found in hidden sarcophagi throughout the palace, so keep an eye out for out of the way spaces.

MENUS



Uplay: Connect to Ubisoft's Uplay system to earn points toward extras in Prince of Persia The Forgotten Sands and other Ubisoft titles.

Main Menu

New Game: Begin a new adventure. You will be asked to select a difficulty level (Easy or Normal).

Continue: Continue a previously saved game.

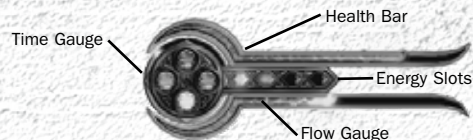
Challenge Mode: Complete challenges that will test your skills in various battle arenas.

Options: Adjust the sound, video, and other game controls.

Extras: Access game credits and other extras.

In-Game Display (HUD)

The In-Game Display (HUD) includes four elements.



Health Bar

The health bar appears at the top of the screen in red. It indicates how much health the Prince has left. You will lose health when hit in a fight, or when hit by traps. You can restore your health with red spheres.

Time Gauge

The time gauge appears when you have gained the Power of Time. As you reverse, the gauge will empty. It will refill when you release Q.

Flow Gauge

The flow gauge appears at the bottom of your HUD once the Prince has gained the Power of Flow. It will gradually empty as the water remains solid. The meter automatically refills as soon as you release the shift key.

Energy Slots

The number of Energy Slots you have controls how many times you can use your powers. Using the Power of Time, or any of the four upgrade powers (Ice Blast, Trail of Flame, Whirlwind, and Stone Armor) consumes the energy from one slot. You can restore your energy with blue spheres. You can increase the number of energy slots you have in the Upgrade menu.



Upgrade Menu and Abilities

A message will appear on the main screen informing you when you can purchase your next upgrade.

Press Tab to access the Upgrade menu. Here you can gain new powers, and upgrade the Prince's skills, Health, and Energy.

Use the mouse or the directional keys to navigate the menu. You will see the names and descriptions of each upgrade appear as you move over them. Powers you can purchase have a highlighted border. Powers

you have already purchased are indicated by gems.

Click to select the powers you wish to purchase or upgrade. Press Enter or Esc to exit the menu. You will be asked to apply or cancel your changes as you exit.



Pause Menu

Resume Game: Return to the game as you left it.

Lower Difficulty: Switch from Normal to Easy difficulty. You will lose your progress from the last checkpoint. You cannot switch from Easy to Normal difficulty.

Load Last Checkpoint: Restart your game from the last checkpoint.

Options: Adjust the sound, video, and other game controls.

Quit: Exit your game and return to the Main Menu.

What is Uplay?

Uplay is a set of services that give players extra value for their Ubisoft games.

With Uplay Win, you earn Units by performing specific actions in Uplay-enabled games. Those Units can be redeemed for rewards or saved for better rewards later, across all Uplay-enabled games and across all associated platforms. Basically, the more you play, the more you win exclusive free content for your favorite games.

Uplay Help will give you guidance and tips to enjoy Ubisoft games at their best. Imagine being helped by the developers themselves! Also get help from other players, or help other players yourself.

Uplay Share will allow you to create content from within the games and share it with your friends and the rest of the community, be it statistics, pictures, videos, or even in-game content such as maps.

Uplay Shop will be your destination to browse and buy additional content for your favorite Ubisoft games.

Uplay Rewards

For Prince of Persia The Forgotten Sands, you can gain points by completing the following actions:

Memories of Azad (10 Points): Reach the thick of the battle.

Solomon's Army (20 Points): Release Solomon's Army.

Not What It Looks Like (30 Points): Defeat Ratash.

Eye of the Storm (40 Points): Reach the final fight.

You can use these points to purchase the following rewards:

Prince of Persia The Forgotten Sands Theme: A Prince of Persia The Forgotten Sands background for your PC. When you redeem this item a new window will pop up. You need to choose the path to save the .zip file and click on Save (exact details may change depending on your default Internet browser). The compressed file contains the same image in different formats.

Experience Point Boost: Gives you enough additional experience for up to two new upgrades. You will see these points when you open your saved game and access the upgrade menu.

Ezio Costume: Play through Prince of Persia The Forgotten Sands dressed in Ezio's outfit from Assassin's Creed® 2. You can change to this costume by choosing it in the Extras menu.

Challenge Mode Arena: Unlock a new arena in the Challenge Mode section. This arena will be visible the next time you access the Challenge Mode menu.

Accessing Uplay

From the Main Menu, select Uplay to access it.

Uplay Menu

Use the mouse to navigate in this menu. Confirm your selections by left-clicking on the appropriate menu actions, or with the Enter key, or go back with the Backspace key. Pressing the Esc key will exit Uplay and return you to the game menu.

Profile

- **View Profile:** Get an overview of your actions in the games you've played.
- **Change Quote:** Edit your quote.
- **Change Icon:** Select a new icon.

Account Settings

- **Email and Password:** Edit your email and password.
- **Personal Information:** Edit your personal information.
- **Notifications:** Edit your preferences for receiving communications from Ubisoft and its partners.

Uplay Win Menu

Use the mouse to navigate in this menu. Confirm your selections by left-clicking on the appropriate menu actions, or with the Enter key, or go back with the Backspace key.

- **Actions:** List of all the actions available in the game(s) and how many Units are assigned to each. A checked box indicates an action already completed. Left-clicking on an action explains how to do it.
- **Rewards:** List of all the available rewards and how many Units are assigned to each. A checked box indicates a reward already redeemed. Left-clicking on a reward allows you to redeem it, as long as you have enough Units to spend. Redeeming a reward deducts the number of Units associated with it from your balance.
- **Unit Balance:** History of all actions completed and rewards unlocked with a detailed balance of your Units. Left-clicking on an action/reward opens up its description.

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- Community involvement through official forums and blogs
- Invitations to join private betas and preview upcoming game demos
- Access to an extensive library of game walkthroughs and help files
- So much more!

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Thanks,
The Ubisoft Team

Prince of Persia The Forgotten Sands™

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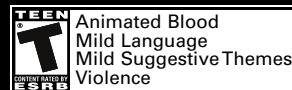


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