# UFC® UNDISPUTED™ 2010 ONLINE

Enter the code above to access the
*UFC® Undisputed 2010™* online game features:

- Create or join an Online Camp
  - Train, Spar & Chat with other camp members
  - Get a leg up in Career Mode by sparring with camp members between career events
  - Work with camp members to achieve Camp Milestones & Achievements
  - Compete with other Camps to dominate the Camp & Individual Leader Boards
- Challenge others in Online Exhibition Mode

Visit ufcundisputed.com for more details.

Please note – Online access only available with use of a single-use access code included with original retail purchase. Additional codes can be obtained online for an additional cost if necessary.

Join the official UFC® Undisputed™ community to manage your fight camps, participate in tournaments, and win great prizes:
community.ufcundisputed.com

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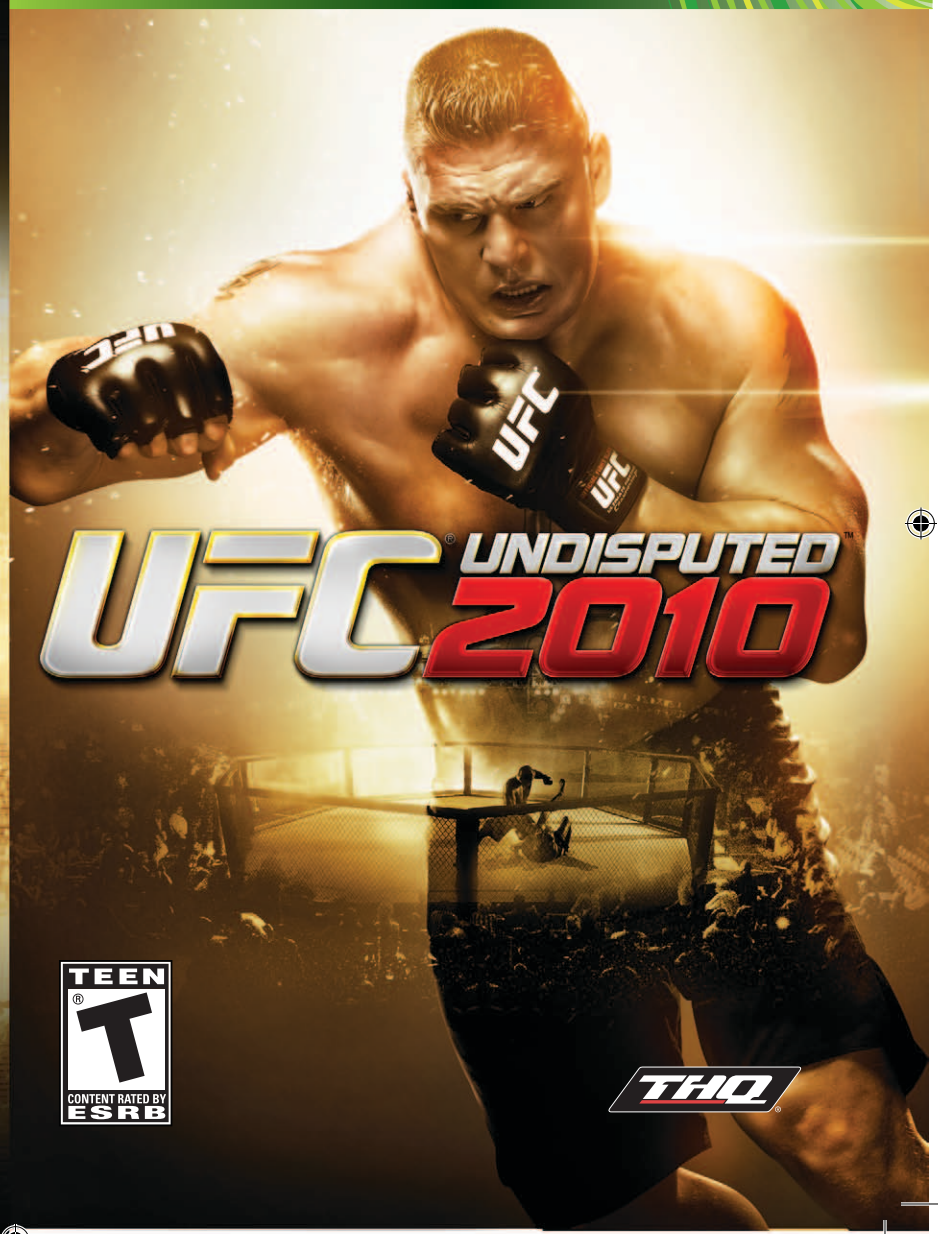
XBOX 360

XBOX LIVE



**WARNING** Before playing this game, read the Xbox 360® console and accessory manuals for important safety and health information. Keep all manuals for future reference. For replacement console and accessory manuals, go to **www.xbox.com/support**.

### Important Health Warning About Playing Video Games

**Photosensitive seizures**

A very small percentage of people may experience a seizure when exposed to certain visual images, including flashing lights or patterns that may appear in video games. Even people who have no history of seizures or epilepsy may have an undiagnosed condition that can cause these "photosensitive epileptic seizures" while watching video games.

These seizures may have a variety of symptoms, including lightheadedness, altered vision, eye or face twitching, jerking or shaking of arms or legs, disorientation, confusion, or momentary loss of awareness. Seizures may also cause loss of consciousness or convulsions that can lead to injury from falling down or striking nearby objects.

Immediately stop playing and consult a doctor if you experience any of these symptoms. Parents should watch for or ask their children about the above symptoms—children and teenagers are more likely than adults to experience these seizures. The risk of photosensitive epileptic seizures may be reduced by taking the following precautions: Sit farther from the screen; use a smaller screen; play in a well-lit room; do not play when you are drowsy or fatigued.

If you or any of your relatives have a history of seizures or epilepsy, consult a doctor before playing.

### ESRB Game Ratings

The Entertainment Software Rating Board (ESRB) ratings are designed to provide consumers, especially parents, with concise, impartial guidance about the age-appropriateness and content of computer and video games. This information can help consumers make informed purchase decisions about which games they deem suitable for their children and families.

ESRB ratings have two equal parts:

- **Rating Symbols** suggest age appropriateness for the game. These symbols appear on the front of virtually every game box available for retail sale or rental in the United States and Canada.
- **Content Descriptors** indicate elements in a game that may have triggered a particular rating and/or may be of interest or concern. The descriptors appear on the back of the box next to the rating symbol.

For more information, visit **www.ESRB.org**.

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Please refer to **http://www.ufcundisputed.com/manual** for the most up to date tips, tricks and strategies on completely mastering ***UFC® Undisputed™ 2010***.

www.thq.com


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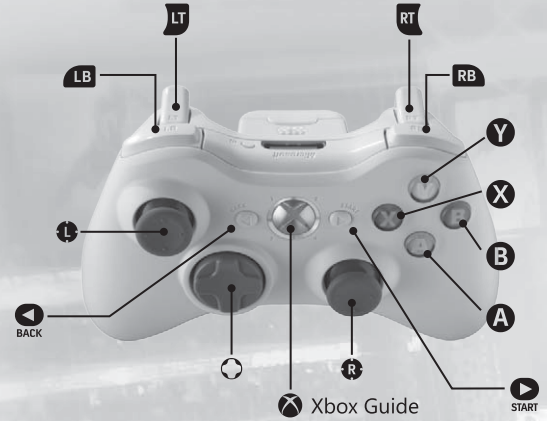
# XBOX 360 CONTROLLER




# XBOX LIVE

Xbox LIVE® brings more of the entertainment you love right to your living room. Raise the curtain on your own instant movie night with thousands of HD movies, TV shows, and videos downloaded in a snap from Xbox LIVE and Netflix. Find the perfect game for any player with a free trial of hundreds of titles from the largest library available. With downloadable Game Add-Ons like maps, songs, weapons and levels, you'll get more out of every game by putting more into it. And don't forget to connect and play with friends wherever they happen to be. With Xbox LIVE, your fun never ends.

## CONNECTING

Before you can use Xbox LIVE, connect your Xbox 360 console to a high-speed Internet connection and sign up to become an Xbox LIVE member.
For more information about connecting, and to determine whether Xbox LIVE is available in your region, go to **www.xbox.com/live/countries**.

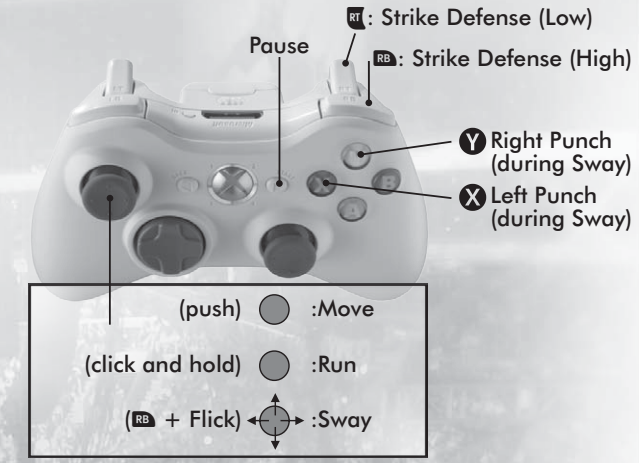
## FAMILY SETTINGS

These easy and flexible tools enable parents and caregivers to decide which games young game players can access based on the content rating. Parents can restrict access to mature-rated content. Approve who and how your family interacts with others online with the Xbox LIVE service. And set time limits on how long they can play. For more information, go to **www.xbox.com/familysettings**.

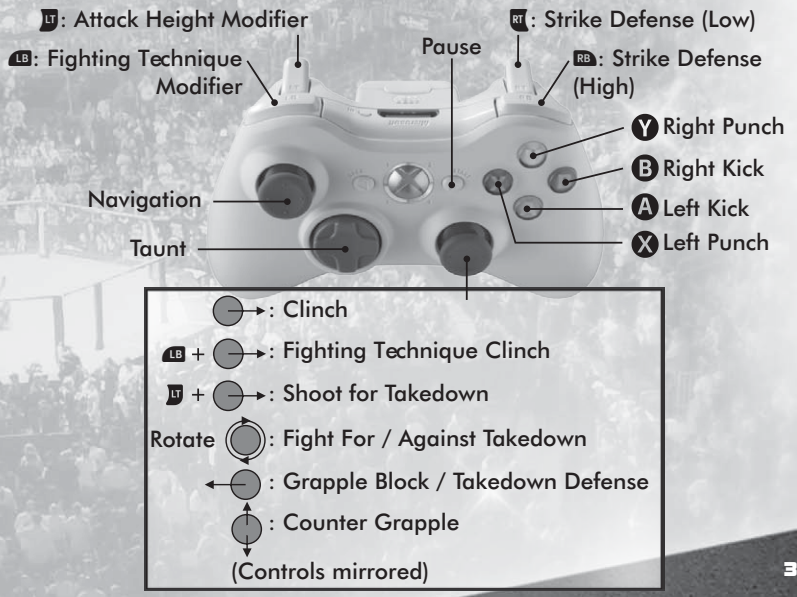


# GAME CONTROLS

## NAVIGATION

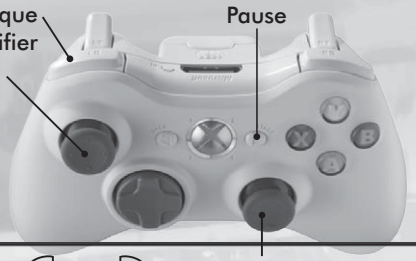



## STANDING



# GAME CONTROLS [CONT.]

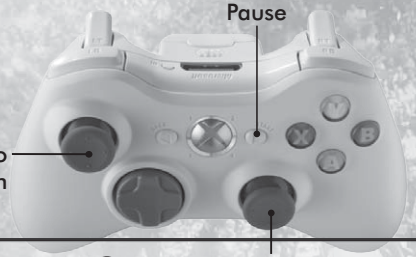
## GRAPPLING*




| | | |
|---|---|---|
| | or | : Minor Transition to Left |
| | or | : Minor Transition to Right |
| | or | : Major Transition to Left |
| | or | : Major Transition to Right |
| Flick | or | : Transition Reversal |
| Hold | or | : Transition Block |

*Face buttons and shoulder buttons are same as Standing

## SUBMISSION



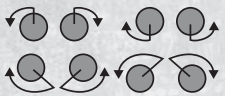

| | |
|---|---|
| (click) | : Initiate Submission |
| LB + (click) | : Switch Submission (during a Submission) |
| (rotate) | : Fight For/Against Submission |



# QUICK TIPS

| HOW DO I... | | CONTROLS |
|---|---|---|
| Punch and Kick? | | X: Left Punch<br>Y: Right Punch<br><br>Use LT to make punches attack the body. |
| | | A: Left Kick<br>B: Right Kick<br><br>Use LT to make kicks attack the legs. |
| Sway? | | While holding RB flick L Up, Down, Left, or Right to **Sway** in that direction. You can throw punches while **Swaying** by pressing either X or Y during the **Sway**. |
| Block? | | Use RB to block high attacks.<br><br>Use RT to block low attacks. |
| Use Special Moves? | | Use **Technique Strikes** like a Superman Punch by holding LB and pressing a punch button (X or Y). Special Strikes are based on your Fighter's **Move Set**. |
| | | Use **Technique Throws** like Wrestling Throws by holding LB and performing a **Minor Transition** on R when you're in a clinch. Special Throws are based on your Fighter's **Move Set**. |
| | | Use **Technique Transitions** like Rubber Guard by holding LB while performing a **Minor Transition** on R.<br><br>Special Transitions are based on your Fighter's **Move Set**. |

# QUICK TIPS [CONT.]

| | | |
|---|---|---|
| Knock someone out? | | Use **Strong Strikes** to your opponent's head to get a **knockout**. L toward opponent + Punch/Kick (X/Y/A/B)<br>Or<br>Tap L in any direction + Punch/Kick (X/Y/A/B)<br>**Technique Strikes** can also end fights. Use **Technique Strikes** by holding LB and pressing Punch/Kick (X/Y/A/B) |
| Take someone to the ground? | | LT + R toward opponent to **shoot** for a **takedown**.<br>Rotate R during your **shoot** to get the **takedown**.<br>Rotate R during an opponent's **shoot** to fight the **takedown**. |
| Finish the fight on the ground? | | Get on top in an **Up Position (open guard up, half guard up, full posture, mount up)** using **Minor** and **Major Transitions** with R.<br>  <br>Use L to **Posture Up** and reign down punches with X and Y.<br>Throw **Strong Strikes** when you're on top in an **Up Position** or click R to start a **submission** to finish the fight. |
| Perform a Submission? | | Click R while you're on top in an **Up Position** to start a submission. Rotate R to finish the **submission** and make the opponent tap out.<br>Catch an opponent's punch while you're on bottom in **open guard** up or **half guard** up by clicking R. Rotate R to finish the **submission** and make the opponent tap out. |
| Switch Submissions? | | Hold LB and click R while completing a **submission**. After you switch your **submission** you might be closer to or further from ending the fight. Only some **submissions** can be switched to other **submissions**. |



| | | |
|---|---|---|
| Get off a guy when I'm on the ground? | | Click L when you're on top of your opponent to stand up. Be careful though, your opponent can block you from **Down Positions (open guard down, half guard down, mount down)**. |
| Get a guy off me when I'm on the ground? | | Use a **Major Transition** to improve your defensive position or push your opponent off you.<br> |
| Stand up when I'm by myself? | | Click L to stand up when you're alone on the ground. |
| Switch my Stance? | | Click R to switch your stance and put your other foot forward.<br>Only certain fighters have the ability to switch **Stances**.<br>You can create new fighters with the ability to switch **Stances**. |
| Where is my Health Bar? | | ***UFC® Undisputed™ 2010*** does not use Health Bars because a Knockout can happen at any time.<br>You have an **Energy/Stamina Bar**. This bar shows your fighter's current ability (Energy) and overall ability (Stamina) to fight effectively.<br>You can turn this bar on and off in the Options Menu or Pause Menu. |
| Why does my fighter move really slow sometimes? | | Your fighter has become **gassed** from attacking too aggressively and/or taking too many hits. Try defending to give your fighter a chance to rest and regain some **Energy**. |
| Why did the screen turn gray? | | The screen turns gray when a fighter is rocked. This is a chance for the aggressive fighter to finish the fight!<br>If your fighter is rocked you need to guard against strikes to the head using Strike Defense High. If your fighter takes too much damage when he's rocked the Referee will step in and end the fight.<br>Fighters on their backs can be rocked in any ground position so be careful when you're attempting your transitions, you don't want to get caught by a good punch! |

# MAIN MENU

Navigate the Main Menu options with L/◌ and press A to confirm your selection. B takes you back to the menu above and all unsaved progress will be lost.

## EXHIBITION MODE

Exhibition allows you to start quick one-on-one matches. Fight with your favorite fighters in any of the UFC® Arenas!

## TITLE MODE

Follow your selected fighter as you make your way up from Fight Night Venues to the Pay-Per-View Arenas in your quest for the UFC® Championship!

## TITLE DEFENSE MODE

Now that you've earned your Championship Title, it's time to defend it! Take on 12 contenders who all want your Title. See how long you can last as you earn points based on your performance in the Octagon™ (beat Title Mode to unlock Title Defense Mode).

## TOURNAMENT MODE

Set up an old school UFC® Tournament where the last man standing is the Champion! You can participate in four, eight, or 16-man Championship Tournaments playing against human or AI controlled opponents!

## ULTIMATE FIGHTS MODE

Ultimate Fights recreates the best fights, submissions, and knockouts in UFC® history. Follow your goals to ensure that the fight happens just like it did on Pay-Per-View or act as the spoiler and change history. Beat the challenges to unlock intros and fight footage!

## CAREER MODE

Create your own fighter and set him off on his Mixed Martial Arts career. You'll start by fighting in the bush leagues and eventually work your way into the Octagon™. Train your fighter's Stats and Attributes, learn new moves, make Rivals or be respectful - all in your quest for the UFC® Championship. Once you've conquered your weight division choose another to go to, take the Title that you deserve, and go down in the UFC® Hall of Fame!

## EVENT MODE

Create your own Pay-Per-View cards or download cards for upcoming events. Not only can you create the most stacked cards but you can make them the most exciting too!

## XBOX LIVE EXHIBITION

Take on fighters from around the world in Ranked Exhibition Matches or just play for fun in the Player Exhibition Matches. Earn medals and cement your reputation on the Leaderboards as a Mixed Martial Artist.

## XBOX LIVE FIGHT CAMPS

Create a camp and have your friends fight under your banner. You can have your Exhibition Matches count toward your camp's Leaderboard ranking or participate in Fight Camp Exhibition matchmaking. You can even train your Career Mode fighter in your Fight Camp to earn more CRED and unlock milestones for your camp!

## CREATE A FIGHTER

Create a personalized fighter using our Create A Fighter (CAF) system. You can customize features, tattoos, clothing, movement and even a fighter's move set!

## TUTORIAL

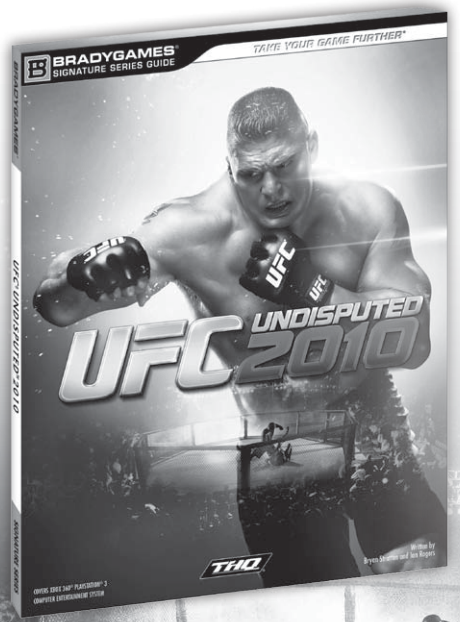
Here you can practice and hone your Mixed Martial Arts skills or take a refresher on the finer points of fighting in the Octagon.

## GAME PROGRESS

Here is where you track all the tasks you've completed in various game modes and spend the points you've earned on unlockables!

# NOTES


# SO YOU WANNA BE A FIGHTER™ !
## THIS IS HOW




**BEFORE YOU STEP INTO THE OCTAGON™ – GET THE BEST STRATEGY FOR DEFEATING EVERY UFC® WARRIOR**

- LEARN THE STRENGTHS AND WEAKNESSES OF EVERY OPPONENT
- EXPERT FIGHTING TACTICS
- EXPANSIVE COVERAGE OF CAREER MODE TAKES YOU FROM HUMBLE BEGINNINGS AS A NOVICE FIGHTER TO THE TOP NAME IN MMA
- SECRETS AND UNLOCKABLES

**AVAILABLE IN STORES NOW**

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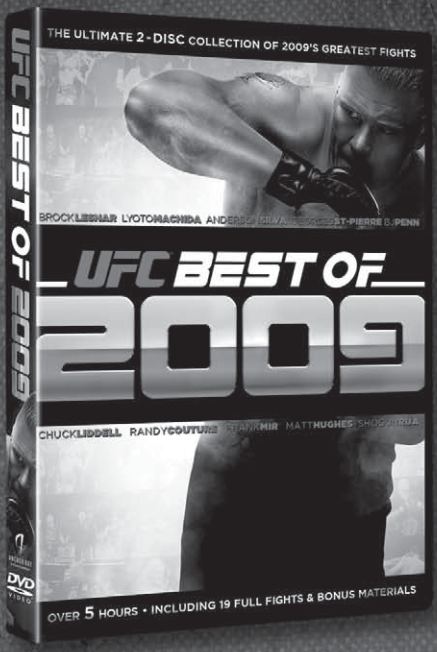


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